

FILM (FILM)

FILM 305 Film Foley Studio (1-3 credits)

Prerequisite(s): FMTV 276 or FMTV 277 may be taken as prerequisites or corequisites. Working with a Foley Artist and Mixer, students create foley effects for narrative films, and edit the sounds into the films. This is a variable credit course and can be 1, 2, or 3 credits depending on the length of the experience. May be repeated for a maximum of 6 credits.

FILM 320 Directing for Writers (3 credits)

Prerequisite(s): FMTV 201: and FILM 310 or ENFL 310. This class will develop the screenwriter's vocabulary of film language and the production crafts that comprise filmmaking, with an emphasis on directing in order to enhance visual writing skills.

FILM 323 Adaptation (3 credits)

Prerequisite(s): FILM 310 or ENFL 310. This course will provide an introduction to a specific approach to the art of choosing and adapting source material. Students will develop source material from books, magazines, or other sources and adapt it into a screenplay or series for TV or the Web.

FILM 363 Integrated Media (3 credits)

Prerequisite(s): FMTV 201 or FMTV 220. Students will explore and produce works incorporating art, science and technology in order to enable them to apply new technologies and integrate multiple media and disciplines into new forms of expression. In this laboratory setting students will utilize video, sound, music, robotics, gaming and computer graphics.

FILM 422 Art Directing Workshop (3 credits)

Prerequisite(s): FMTV 256. Students will learn the fundamentals of art direction through the use of workshops and exercises designed to enhance an understanding of how to translate desired moods, messages, concepts, and underdeveloped ideas into imagery. Students will scrutinize scripts in conjunction with a director and arrive at a visual plan for a film, which adheres to the budgetary constraints of the production.

FILM 440 Actor/Director Master Class (3 credits)

Prerequisite(s): FILM 310 or ENFL 310. Study with Master Director and/or Actor developing interdisciplinary skills in Film and/or Multimedia that focus on the relationship and collaboration between actors and directors. Incorporating the history of performance, filmmaking, and new approaches using the latest technologies of digital and film - audio visual formats. The artist-in-residence will direct and critique the student's work and/or create a work with the students in a group.

FILM 477 Sound Design for Film (3 credits)

Prerequisite(s): TVDM 377. This class continues to explore the aesthetics and techniques of sound design utilizing nonlinear digital recording techniques. Students will focus on signal processing techniques and creating original sound effects, Foley work, and dialog replacement. Students complete an original sound design for a film, television, or video game project, working with the producer/director to fulfill the artistic vision of the piece.